

AIM 2026 Freestyle Judging Criteria

Overview of Rounds

Preliminary Round

- Athletes perform 2 combos that are judged and scored
- A combo consists of 2-3 moves
- Judges will be given a specific area to view the athletes' first combo, and a different area to view the athletes' second combo (Signs will be posted)
- Preliminary overall score is calculated by taking the average of both combos
- Athletes with the highest scores move onto finals, number of athletes that move on will be based on the number of participants in the category
- Ties may be considered

Finals Round

- Athletes perform a single line that is judged and scored
- A line consists of 5+ moves
- Lines should not be longer than 30 seconds
- The athlete will inform the judges where they should be to clearly view their line
- Tiebreakers will consist of a big trick round (see FAQ below for details)

Scoring

- Scoring for each combo/line uses the same criteria
- Overall scores for each combo/line are split into 3 sections that are weighted equally:
 - Execution & Flow
 - Difficulty
 - Creativity & Composition
- Each section is further divided into subsections that are also weighted equally
- Difficulty has an additional "Surface Modifier" in regards to skills landed on the spring floor
- There is an additional section for deductions that is applied to the overall score at the end
- Each judge's score is calculated individually (including deductions) before they are averaged to calculate the overall score

Section 1: Execution & Flow (1-10)

- 1) Landing Quality
 - Did they look unstable on landings?
 - Did they stumble on landings?
 - Fell onto Other Body Parts VS Perfect Stick Landings
- 2) Athlete Pacing
 - Were there pauses between moves?
 - Did the pacing feel appropriate for their move choice? i.e. slow because of caution vs because the movement needed to be done slow
 - Did they take unnecessary steps between connections?
 - Choppy, Not Consistent VS No Stutters, No Extra Steps
- 3) Intentionality
 - Were hands down on landings intentional?
 - i.e. a planned connection vs a result of over/under rotation
 - Did it look like they executed everything like they intended?
 - Lots of Accidental Movements VS Everything Looked Intentional